## Bocce Rules of Play

The Object of the game is for one team to get as many of their balls closer to the pallino than the other teams closest ball.

1. Play starts with the winner of the coin toss rolling the pallino and first ball.

The pallino must cross the center line, end up no closer than 12 inches from either side and no closer than three feet from the end of the court. If not, it may be placed approximately so. If team rolling the pallino doesn't roll it past the center line the other team rolls the pallino until one team makes a legal roll. After the pallino is considered "in" play that team rolls the first ball. If they do not make a legal roll, it then goes back and forth until a legal throw has been made. The other team rolls until they get a ball closer and play continues this way until all the balls have been rolled.
2. The team with the closest number of balls to the pallino scores that many points. It is possible to score four points in any frame.
3. The team that scores throws the pallino and first ball to start the next frame. The game continues until one team has reached twelve points. this varies from venue to venue.
4. Any ball that doesn't cross the center line or hits the side or end of the court without first touching another ball or pallino, it is "REMOVED FROM THE COURT". If a rolled ball does touch the pallino or another ball and then hits the side or end of the court all are considered in play and are not removed.
5. When any two balls from opposite teams are equally distant from the pallino ( a tie ) no points are awarded. In the case that neither team has another ball in scoring position, the next frame starts with the team that won the last point.
6. Players "MUST" roll every Bocce with the intent of improving their tems position in that frame. Intentional grounding is a foul and all their balls that are closer to the pallino are removed.
7. The players not rolling at the opposite end of the court are known as "pointers". It is their responsibility to mark the location of the Bocce. If
a rolled ball hits another ball illegally, it can only be placed back in the same position if it had been marked. An illegal roll is one that strikes the side or end of the court first. If the pallino is knocked out of bounds it is returned to its original position.
8. Rolling Bocce out of order. Ball is removed from the court and any ball that has been hit returns to its original position.
9. Only one player should be on the court at any time and the rolling side should always stay at their end of the court. All scoring should be done by the players at the opposite end of the court.
10. Bocce balls should "ALWAYS BE ROLLED, NEVER THROWN".

